

Australian Unicycle Hockey League

Teams

Team 1
Team 2
Team 3
Team 4
Team 5
Team 6
Team 7
Team 8

Number of league teams

For a league tournament at least four league teams

Tournament date;
Tournament start time;
Tournament Address;
Tournament City;
Contact;
Cost;
Notes;

League Tournament

Please fill in all yellow boxes.

Teams to be in order as they are on the league table.

Wombats
Vikings
Stingrays
Roos
Bushrangers
Riptides
Zombies
Sloths
7

7 teams are required, maximum 8 team

November 2
10:00am
150 Belmore Rd north.
Riverwood, Sydney
Ash
\$65 per team
booked hall from 10 - 6, sticking to schedule.

Australian Unicycle Hockey League Tournament

Date:	November 2
Time:	10:00am
Tournament Address:	150 Belmore Rd north.
Tournament City:	Riverwood, Sydney
Cost:	\$65 per team
Contact:	Ash
Note:	booked hall from 10 - 6, sticking to schedule.

Please fill in all yellow boxes.

Group A					Group B				
	Losses	Draws	Wins	Points		Losses	Draws	Wins	Points
1. Wombats	0	0	3	6	1. Vikings	1	0	2	4
2. Roos	1	1	1	3	2. Stingrays	0	0	3	6
3. Riptides	1	1	1	3	3. Bushrangers	3	0	0	0
4. Zombies	3	0	0	0	4. Sloths	2	0	1	2

2 points for a win, 1 point for a draw.

Preliminary Round (play time 1x15 minutes)									
Time	Group	Team 1	Team 2	Result			Penalties		
10:30	A	Wombats	Riptides	7	:	2	:	:	:
10:48	A	Roos	Zombies	5	:	2	:	:	:
11:06	B	Vikings	Bushrangers	13	:	1	:	:	:
11:24	B	Stingrays	Sloths	17	:	0	:	:	:
11:42	A	Wombats	Zombies	7	:	2	:	:	:
12:00	A	Roos	Riptides	4	:	4	Riptide win	:	:
12:18	B	Vikings	Sloths	8	:	1	:	:	:
12:36	B	Stingrays	Bushrangers	11	:	0	:	:	:
12:54	A	Stingrays	Zombies	8	:	2	:	:	:
13:12	A	Wombats	Roos	9	:	3	:	:	:
13:30	B	Bushrangers	Sloths	2	:	3	:	:	:
13:48	B	Vikings	Stingrays	1	:	3	:	:	:

Ref is the two teams that play next.
First game teams ref last game.

Results after Preliminary Round

Group A	Losses	Draws	Wins
1. Wombats	0	0	3
2. Riptide	1	1	1
3. Roos	1	1	1
4. Zombies	3	0	0

win on penalties

Group B	Losses	Draws	Wins
1. Stingrays	0	0	3
2. Vikings	1	0	2
3. Sloths	2	0	1
4. Bushrangers	3	0	0

Penalys only needed at the end of the round,
if teams are on the same amount of points,
and head to head was drawn.

If two teams finish on the same number of points, head to head result determines position. If still a draw, penalys are played at the end of the round. Penalys are played with IUF rules, player takes the ball up from the half way line, & ball can only travel forwards. 3 players each team, or continue until result.

Semi finals (play time 2x10 minutes)

Time	Game	Team 1	Team 2	Result			Penalties		
14:10	s#1	Zombies	Sloths	8	:	0	:	:	:
14:35	s#2	Roos	Bushrangers	6	:	4	:	:	:
15:00	s#3	Riptide	Stingrays	0	:	6	:	:	:
15:25	s#4	Wombats	Vikings	8	:	4	:	:	:

Ref is the two teams that play next.
First game teams ref last game.

s#1 = A 4th vs B 3rd
s#2 = A 3rd vs B 4th
s#3 = A 2nd vs B 1st
s#4 = A 1st vs B 2nd

If draw, 5 minutes extra time allowed (golden goal)
Then penalys if needed.

Final (play time 2x10 minutes)

Time	Game	Team 1	Team 2	Result			Penalties		
15:50	for 7th	Sloths	Bushrangers	6	:	2	:	:	:
16:15	for 5th	Zombies	Roos	4	:	8	:	:	:

Ref each others game

If draw, 5 minutes extra time allowed (golden goal)
Then penalys if needed.

Final (play time 2x10 minutes)

Time	Game	Team 1	Team 2	Result			Penalties		
16:40	for 3rd	Riptide	Vikings	5	:	4	:	:	:
17:05	for 1st	Stingrays	Wombats	4	:	8	:	:	:

Ref each others game

If draw, 5 minutes extra time allowed (golden goal)
Then penalys if needed.

Pl.	Team	Final Results	League points
1	Wombats		7
2	Stingrays		6
3	Riptide		5
4	Vikings		4
5	Roos		3
6	Zombies		2
7	Sloths		0
8	Bushrangers		1

References box & special events

Player Name:	Incident:	Team:	Game against:	Referee Name: